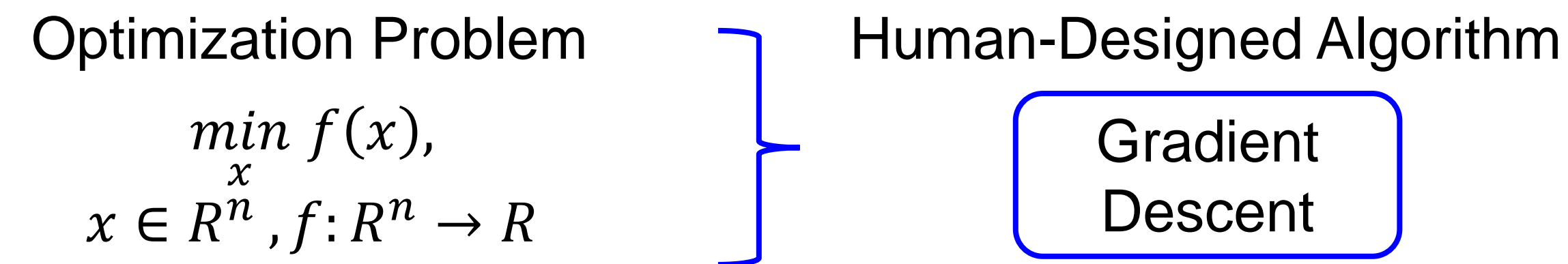




1. Introduction and Motivation

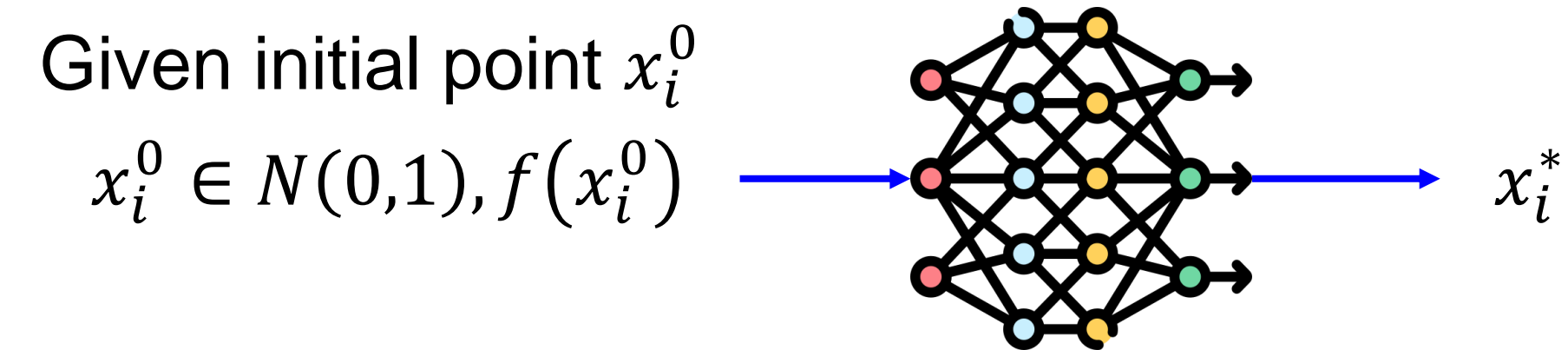
➤ What is Learning to Optimize (L2O)?



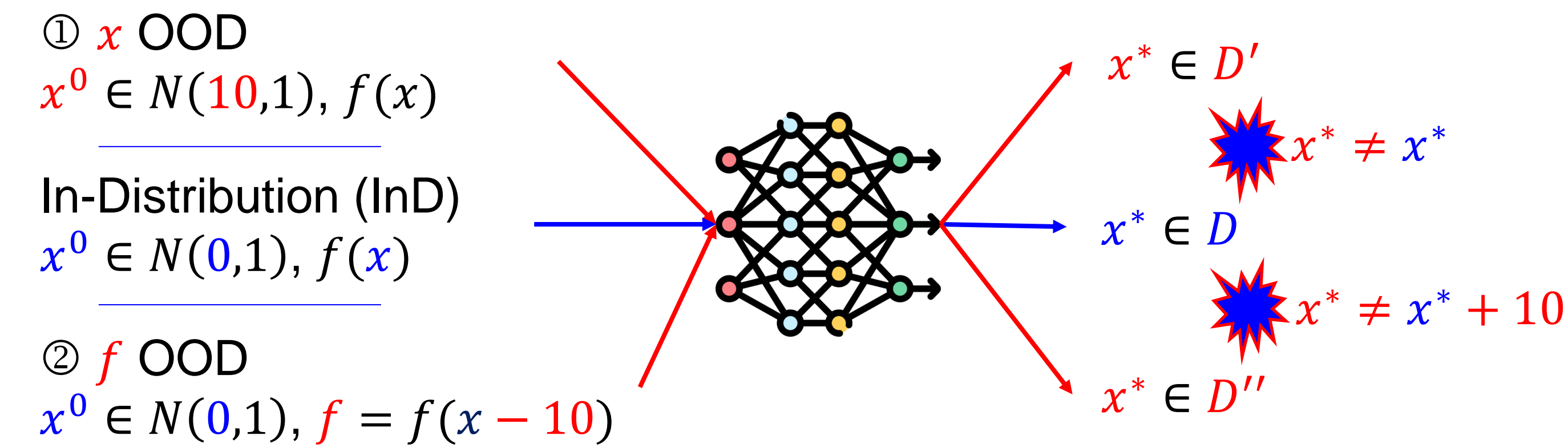
➤ Benefits

- Better optimality (potential).
- Better convergence/efficiency [1].

➤ Workflow of L2O (Inference, Toy example):



➤ L2O Model's Failure in Out-of-Distribution (OOD) Scenarios



➤ Q1, How does OOD influence the behavior of x ?

➤ Motivation 1: Convergence Analysis in OOD Scenarios.

➤ Q2, Can we achieve better x^* in OOD scenarios ?

➤ Motivation 2: Convergence Improvement in OOD Scenarios.

2. Methods (Step-by-Step, Paper at)

- Backbone L2O Model: Math-Inspired L2O [1]
- L2O model construction: Necessary condition of convergence.
- SOTA empirical convergence.

1. Definition:

➤ Optimization Problem
 $\min_x f(x) + r(x), x \in R^n, f, r: R^n \rightarrow R, f: \text{smooth}, r: \text{non-smooth, proper.}$

- L2O OOD Definition (Fixed Dimensional Space):
Define InD Problems \rightarrow L2O OOD: Solving OOD Problems
- Two OOD cases: Initial point x^0 and objective f .

2. OOD Formulation: Formulate OOD with OOD-InD **Difference**

- Sequences (trajectory in the paper): Variable and Input Feature (defined in terms of objective and variable).

$$\text{OOD Sequences} - \text{InD Sequences} = \underbrace{\text{Virtual Sequences}}_{\text{Extent of OOD}}$$

3. L2O Model's **OOD Behavior** (Output) Formulation:

- Formulate OOD behavior by InD behavior.
 - Eq. (3) in the paper, extension of Mean Value Theorem for Vector-Valued Function.
- $$d(\text{OOD Input Feature}) = d(\text{InD Input Feature}) + \underbrace{J_d}_{\text{Bounded "Jacobian" Matrix}}(\text{Difference}) = d(z) + \underbrace{J_d S'}_{\text{Virtual Feature}}$$

4. Convergence Analysis: **Convergence Rate Upper Bound**

- Training-free: Stabilize L2O model's InD behavior by optimal upper bound.
- OOD Convergence Analysis:
 - Split OOD sequence into InD part and virtual part.
 - InD: Deterministic convergence.
 - OOD: Formulated by virtual variable.

5. Convergence Improvement:

- Upper bound relaxation on convergence rate: Magnitude of input feature determines convergence rate.
- Improvement Strategy: Reduce input features.
- Proposed method: A gradient-only math-inspired L2O model.
 - Eliminate variable-related features.
 - Posterior non-smooth sub-gradient construction.

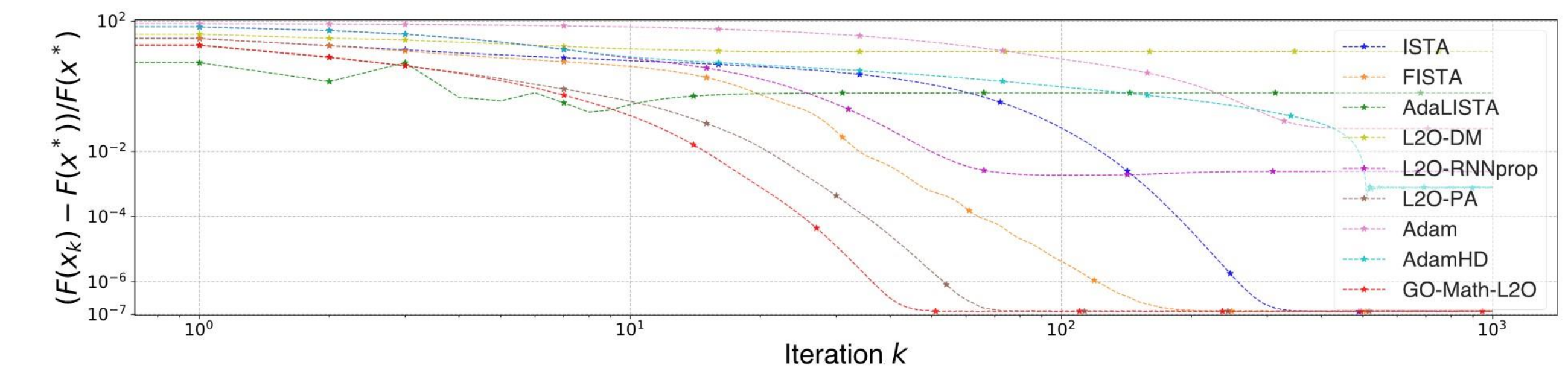
3. Results (Project at)

1. Theoretical Results

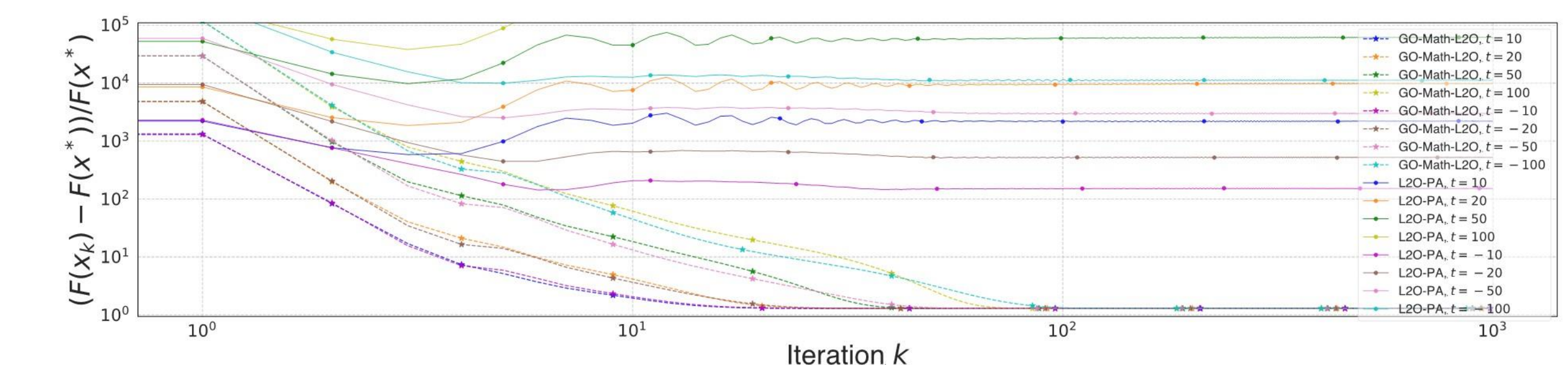
- InD case: Lemma 1, Corollary 1 in the paper.
 - In general, convergence rate of L2O is as best as a conventional algorithm.
- OOD case: Theorems 1 and 2, Lemmas 2 and 3 in the paper.
 - Convergence rate is deteriorated by $\mathcal{O}(\text{virtual variable}) \mathcal{O}(\text{gradient})$.
 - Convergence rate is upper bounded by $\mathcal{O}(\|\text{virtual variable}\|)$.

2. Empirical Results (Our Model: GO-Math-L2O)

➤ InD Outperformance



➤ OOD Outperformance over SOTA Math-Inspired L2O [1]



References

[1]. Jialin Liu, Xiaohan Chen, Zhangyang Wang, Wotao Yin, and HanQin Cai. Towards Constituting Mathematical Structures for Learning to Optimize. In ICML, 2023.